PROGRAM OBJECTIVE

To provide the opportunity for men to play basketball in an organized program designed to emphasize recreation, fair play, and sportsmanship.

MANAGEMENT AND AUTHORITY

1. The Recreation Division will be responsible for scheduling games, providing gymnasium facilities, basketball league supervisor, officials, scorekeeper, and league administration.
2. Neither the City of Olathe, Black & Veatch, nor its agents and employees are responsible for any injuries or accidents incurred by players or spectators.
3. All team members and spectators must abide by the Mill Creek Center facility rules, pertaining to the use of their gymnasium.
4. The Recreation Division reserves the authority to forfeit any games in which infractions of the rules have been committed.
5. The Recreation Division reserves the right to remove any player from competition for part or the entire season for unsportsmanlike conduct of any nature.
6. All personnel employed by Recreation Division have the authority to evict a player(s) or spectator(s) from the game or facility for unsportsmanlike conduct.

TEAM ROSTERS

1. Each team roster will consist of a minimum of 7 and a maximum of 15 players.
2. Players must be:
   a) 18 years of age or older.
   b) Properly registered on the team roster.

RULES PROTESTS

Decisions based on the judgement of the official are final and not subject to review. A rule violation protest must be made at the time of the incident in question to the scorekeeper / gym supervisor. Protests will be ruled on immediately by the scorekeeper / gym supervisor and the appropriate action taken that is dictated by the National Federation of High School Athletics (NFHSA) and the published league rules.

LEAGUE PLAYOFF SEEDING

Seedings of teams tied in the won-loss column will be determined by previous head to head competition. If the preceding does not determine a winner, then records in the division will be compared (Only if teams tied played the same number of games in the division). If the preceding does not determine a winner, the margin of victory will be compared. If there is still a tie, a coin flip will determine the higher seeding.

LEAGUE RULES

The National Federation of High School Athletics basketball rules apply, except as amended as follows:

1. Game time is forfeit time. A team must have 4 players to start and 2 players to continue the game.
2. The game will consist of two 20 minute halves with 3 minutes between halves.
3. If the game is tied at the end of the 4th quarter, a 2-minute overtime period will be played. If the game continues to be tied, additional 2-minute overtime periods will be played as necessary to determine a winner. During overtime periods, the clock will stop on each whistle.
4. Each team is allowed two 30 second time-outs per half and one 30 second time-out per overtime period. Time-outs do not carry over from half to half or overtime to overtime.
5. Teams will furnish their own matching reversible numbered shirts, and practice balls. The City of Olathe will furnish score keeping, a game ball and officiating.
6. Teams will shoot free throws according to current high school rules.
7. The clock will run continuously and stop only for time outs or during the last 2 minutes of each half, for all violations, if there is a 20 or more point spread between the teams, the clock will run continuously during the last 2 minutes also.
8. Forfeits. If known ahead of time, all forfeits must be reported to the Recreation office, 971-6263, 24 hours before game time. This is to enable us to notify teams and game personnel in advance.
9. A team is responsible and will be penalized for the actions of players and fans. Abusive profanity and fighting will not be tolerated. See the sportsmanship policy on page 2 for details.
10. Children are expected to remain in the designated bleacher area under the supervision of a parent at all times. Children will not be allowed to shoot baskets or come onto the playing floor.
11. Only adult managers, players or coaches will be allowed to sit at the team bench.
12. Players waiting for the game prior to theirs to end may stretch at the end of the court, as long as it does not interfere with the contest in progress. Balls may not be dribbled, bounced or passed on the sides lines while another game is in progress.

13. **All technical fouls will be 2 shots and the ball out of bounds.** The player must sit out **10 minutes** for his 1st technical foul, **20 minutes** for his 2nd technical foul and **suspended** for the remainder of the season for his 3rd technical foul during the **10 week season**. If **three** technicals are issued to a team during the game, the game will be stopped and declared a **forfeit**.

14. Participation of an **ineligible player** will result in the **forfeit** of all basketball games in which the ineligible player participated.

**SPORTSMANSHIP POLICY**

**PURPOSE**

To define unsportsmanlike behaviors which are inappropriate in Department sponsored sports and to set forth procedures, penalties, and appeals.

**POLICY**

It shall be the policy of the Recreation Department and Black & Veatch not to tolerate unsportsmanlike behavior.

**DEFINITIONS**

The following types of behavior are considered unsportsmanlike and are deemed inappropriate for those participating in sports programs provided by the City of Olathe, Recreation Division and Black & Veatch.

1. The consumption of alcoholic beverages on the facilities by participants and/or spectators
2. Any participant and/or spectator in an intoxicated condition.
3. Any behavior in which the intent is to inflict or threaten physical harm to another person (player, coach, official, site supervisor, spectator, etc.). This includes, but is not limited to, throwing a piece of equipment at another person, fighting, pushing or shoving between players, officials, site supervisors, and/or spectator etc.

**PROCEDURES**

Procedures for the above unsportsmanlike behaviors are as follows:

1. The sports official (referee) or the Site Supervisor is authorized to implement the established procedures when they observe unsportsmanlike behaviors displayed by players, coaches, and/or spectators.
2. The offending player, coach and/or spectator will then be notified that they have **one-minute** to remove themselves from the facility.

**PENALTIES**

1. Any player or coach ejected from a game for unsportsmanlike behavior will face an automatic one-week suspension from any City of Olathe, Recreation Division and/or Black & Veatch league play.
2. A player or coach not removing themselves from the facility and/or premise within one-minute after being cited for unsportsmanlike behavior will **cause their team to forfeit**.
3. A spectator shall cause the forfeiture of the game if they do not remove themselves from the facility and/or premise within one minute of being cited for unsportsmanlike behavior. **Police actions** may also result, if so warranted.
4. Any player or coach ejected for a second time during a season will result in that person being unable to participate in any City of Olathe, Recreation Division and/or Black & Veatch sports program for a minimum of **one full year**. The Sports Supervisor must approve the return to participation after interviewing the suspended individual.
5. In cases of flagrant unsportsmanlike conduct, a participant’s and/or coach’s return to league play may be withheld for an unspecified amount of time by the Sports Supervisor and the Recreation Program Manager, even after the first incident.

**APPEALS**

Persons cited for unsportsmanlike behavior may appeal in writing to the Sports Supervisor within **48 hours**. The Sports Supervisor will chair a committee of league managers to hear all parties involved and determine if the original decision will be upheld or overturned.

These rules are designed to allow for an enjoyable recreational experience for everyone in the program. Team captains are responsible for making their players aware of these regulations.